## UNIT 6 MATH MENU Third Grade

Name	#
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Unit 6 Goals "I will be able to	HOME LINKS	SKILL PAGES practice set number:	EVERYDAY MATH GAMES	DATES	PARENT INITIALS
identify line segments, rays, and lines	6.1	37	Number Top-It DECIMAL (EM Online or SRB p. 302)		
identify parallel and intersecting line segments, rays, and lines	6.2	38			
record rotations of angles	6.3	39	Number Top-It DECIMAL (EM Online or SRB p. 302)		
identify various types of triangles	6.4	-			
identify various types of quadrangles	6.5	-	Name That Number (EM Online or SRB p. 299)		
identify the characteristics of polygons, particularly regular polygons	6.6	40			
draw angles and record rotations	6.7	41	Beat The Computer (EM Online) Beat The Calculator MULTIPLICATION (Page 279 SRB)		

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Family Letter...Math Log...Games...Skill Pages...Literature Lists...Figure This!...

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Name			#		
draw angles and record rotations	6.7	41	Beat The Computer (EM Online) Beat The Calculator MULTIPLICATION (Page 279 SRB)		
measure angles	6.8	-			
name the properties of symmetric shapes	6.9	42	Angle Race (SRB p. 271)		
identify congruent figures	6.10	-			
review 3-dimensional shapes and identify bases of pyramids and prisms	6.11	43			
name the characteristics of prisms	6.12	44			
			Number-Grid Difference (EM Online)		

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**Recommended Games from Previous Units:** 

Family Letter...Math Log...Games...Skill Pages...Literature Lists...Figure This!...

Division Arrays (Page 282 SRB)

Baseball Multiplication (EM Online)